

TABLE TENNIS

RULES

SCORING

- A match is played as the best of 1, 3 or 5 games
- For each game, the first player to reach 11 points wins the game. However a game must be won by at least a 2 point margin
- A point is scored at the end of each rally
- The edges of the table (but not the sides) are part of the legal table surface

A POINT IS LOST IF A PLAYER

- Fails to make a good serve
- Fails to hit the ball onto their opponents side
- Fails to hit the ball
- Hits the ball before it bounces (volley)

MATCH FLOW

- Each player serves 2 points alternately
- If a game reaches 10 all, each player serves 1 point alternately until the game is won by 2 clear points
- After each game players change ends
- In the final game players change ends after the first player reaches 5 points

A GOOD SERVE

- The ball must rest on the palm of the open hand. Toss it up at least 15 cm (6 inches) and strike it so the ball first bounces on the server's side and then on the opponent's side
- A 'let' service is called if the ball touches the top of the net and goes over and onto the table
- Let serves do not score points and the server serves again

